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2	Kick 2 ba19 Ph P	10	OHR Ph Power	18	Lead 1 e935 WL	26	
3	Snare e604	11	Bass - DI	19	Lead 2 e835 WL		
4	Tom 1 e604	12	E Guitar DI	20	Key Vox	28	
5	Tom 2 e604	13	Kev L DI	21	Drum Vox e935	29	Г

Kev R DI

A Guitar DI 15

Bass Vox beta57 Open Click 16 24 32 NOTES All inputs run into the IEM rack 24 Ch Splitter. Channels 2, 9 & 10 require phantom power(Ph

22 Open

23 Open

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Tom 3 e604

Tom 4 e604

Power). FOH can use either or both Kick Channels. D6 has more bass. Lead 1 & 2 are Sennheiser wireless mics. Bass and guitar cabs can be mic'd by house if they so choose. If house prefers a HH mic. OHL can be used. House monitor wedge for drums should pump a mix of bass guitar and bass drum. All other wedges should be live(low to moderate volume) and set to FOH mix. Click for IEM only. IEM to be located next to drum riser- stage left.

Band will provide all mics, cables and stands unless production or time doesn't allow